**Ideas for the different areas:**

Tainted: Lagoon / forest, where things are rotten and colors are half inverted

Mutation: Here the enemies are mutated and the area you walk in, is too

Death: graveyard, skeletons, corpses

**Tainted setting:**

Small wooden houses

The lagoon

Palm trees

Bushes

A huge bridge that’s a bit broken that goes out into the lagoon, where there’s a huge fish monster in the middle you must fight at the end of the area.

**Colors:**

Inverted colors:

Green: red

Blue: orange